

SHEEP IN SPACE

CBM 64



Objective: Kill all Hostiles by firing glowing BONIOS OF DOOM at them. Prevent destruction of your planet system by destroying energy-stealing Hostiles flying low over planet surfaces. Prevent build-up of charge at the Planet Buster. If you get hungry, land in a field to nosh but don't over eat!

Control your sheep with joystick. Sheep flies fast between planets and slowly over the surfaces. Bonios of Doom are attracted by planet surfaces. Sheep's little legs point down towards planet surface for landing. IF YOU SEE NO ALIENS, PRESS THE SPACE BAR FOR WARP TO HOSTILE SECTOR!

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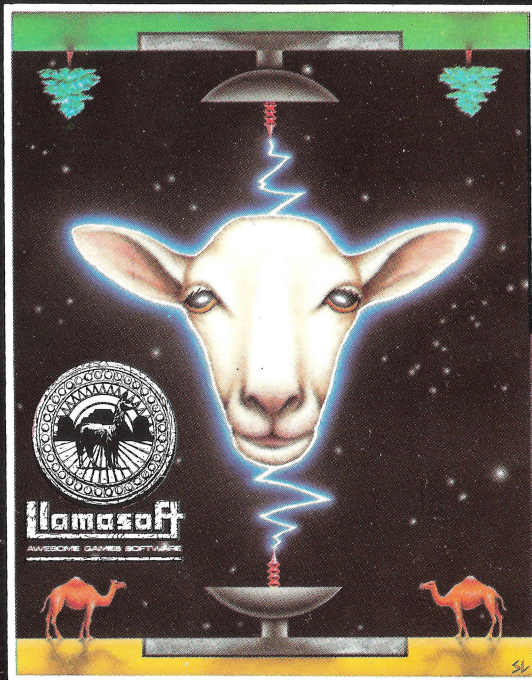
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LOADING SYSTEM